

**ADVENTURE
TIPS &
SOLUTIONS**

for

**ULYSSES
and the
GOLDEN
FLEECETM**

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ULYSSES and the GOLDEN FLEECE

ADVENTURE

TIPS & SOLUTIONS

FOR

ULYSSES and the GOLDEN FLEECE

In this game, you become Ulysses. The King has received word of a fabulous treasure called the Golden Fleece. He calls upon you to go and find this treasure and return it to him. If you can accomplish this task, you will be rewarded.

This is one of the hardest of SIMON & SCHUSTER's adventures to solve.

WRITTEN BY:

STEVEN TIPPETT

ULYSSES is the first adventure game I've ever played. It compares to WIZARD AND THE PRINCESS in SIMON & SCHUSTER's line of products in size. It is as good an adventure as either, but a lot harder to play. One of the things that makes it so hard is that you can go a long way into the game and come up against some obstacle, only to find you missed a really well hidden clue back in the beginning. A good example of this is the problem involved with the dock guard. Another, is trying to pick which items to buy in the store. You must play a while lot of the game before you know which items are the right ones; and when you do find out, you will probably have to start the game over from square one. One other thing which makes the game so difficult is that many of the puzzles you must overcome defy logic. Examples are the solutions to getting over the fjord and getting through the wall of fire. Without a doubt the game is challenging, almost to the point of being too tough. If you are a beginning adventurer, this isn't the one you want to start with. On the other hand, if you think you're a seasoned adventurer ready for a good challenge, this game will fill the bill.

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ULYSSES and the GOLDEN FLEECE

COMPANY

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TYPE

ULYSSES AND THE GOLDEN FLEECE is a high-resolution adventure game.

OBJECT

In this game, you become the mythological character Ulysses. The king has received word of a fabulous treasure known as the Golden Fleece. He calls upon you to go and find this treasure and return it to him. If you can accomplish this task, you will be rewarded.

DIFFICULTY

This is one of the hardest of SIERRA ON-LINE'S adventures to solve.

DESCRIPTION

ULYSSES is the fifth adventure produced by SIERRA ON-LINE. It compares to WIZARD AND THE PRINCESS or CRANSTON MANOR (both SIERRA ON-LINE products) in size. It is as good an adventure as either, but a lot harder to play. One of the things that makes it so hard is that you can be a long ways into the game and come up against some obstacle, only to find you missed a small, well hidden clue back in the beginning. A good example of this is the problems involved with the dock guard. Another, is trying to pick which items to buy in the store. You must play a whole lot of the game before you know which items are the right ones; and when you do find out, you will probably have to start the game over from square one. One other thing which makes the game so difficult is that many of the puzzles you must overcome defy logical reasoning. Good examples are the solutions to getting over the fjord and getting through the wall of fire. Without a doubt the game is challenging, almost to the point of being too tough. If you are a beginning adventurer, this isn't the one you want to start with. On the other hand, if you think you're a seasoned adventurer ready for a good challenge, this game will fill the bill.

HELPFUL TIPS

Here are a couple of general tips that may help you to solve any adventure.

1. When it comes to computer adventure games the number one best tip is to make good maps. The first few times you play the game you will probably just be looking around getting familiar with the strange new world. From the first time you start the game you should be making a map. Adventuring is a very time consuming habit and a good set of maps will save you more time in the long run than anything else (short of having ADVENTURE TIPS & SOLUTIONS).
2. If the adventure has a "save game" feature, use it often. It's not very likely that you will solve any adventure in only one sitting and you may get tired of playing if you have to begin at the beginning every time you boot the game. Another helpful point here is that if you are at some new point in the game, and what you would like to try may prove fatal, save the game before you try it. If it turns out that you made the wrong choice you don't have to start completely over.
3. As you play the game, be sure you read all the descriptions given. Sometimes it is easy to overlook something important. Also, you should make it a point to examine or look at everything. Try reading anything that looks like a sign or has writing (or scratching) on it.
4. Try to go in every direction from each new room or point. If none of the standard directions work (N, S, E, W, U, or D), try the command "go ..." (such as "go hole").
5. Don't avoid mazes. Many good things are either hidden in mazes or on the other side of mazes. If you have problems with mazes try this: before you get to the maze try to gather up as many separate items as the game will let you carry. At the first room drop an item and mark this room on your map with that item. Go in a set direction from each new room, for example, always try north first. If this gets you into another new maze room drop another item. One important point in maze solving is that 99% of the time you will be lost, so the first thing you should do in a new room is see if you can get back to where you just came from. If you went north out of the last room, you should first try to go south to see if you can get back. This way, if you run out of items to drop, you can find your way out to get more items. It may take several tries before you are able to get a maze mapped out.
6. Periodically inventory the items you are carrying to make sure you have with you the things you think you have. Sometimes items are added or taken away without you knowing it.

Good luck and enjoy your adventure.

HOW TO USE THIS BOOKLET

Although this booklet will guide you completely through the adventure, doing so would destroy the fun of the adventure. If you find yourself stumped and frustrated, try going on to some other part. If you still can't get going, then stop playing for a while and let your computer rest. After the computer has cooled off, give it another try. Remember that adventures are like any other good puzzle, they have to be challenging or they won't be fun. On the other hand, every seasoned adventurer has at one time or another reached the point where he or she is ready to use the adventure disk for firewood. That is where this booklet comes into play. Use it moderately to get past only the part you are stuck on and then try to continue on your own.

THE KEY WORD LIST

One thing that some people don't like about adventure games is having to guess the words that the computer will understand. The enclosed key word list will eliminate that problem. Let's say, for example, you were exploring a deep dark dungeon and you were confronted by a nasty monster. After trying the usual things like "kill monster", "attack monster", or "slay monster" (none of which works) you try some not so usual things like "kiss monster", "bite monster" or, after frustration sets in, "eat monster" and still nothing works. Looking at the key word list you might find the verb "hug", so you give "hug monster" a try. Not only does the computer understand, the monster smiles and shows you a secret passage!

QUESTIONS AND ANSWERS

Each question represents a problem that has to be overcome in order to complete the adventure. Since every person who plays the adventure makes different decisions at different points, it is impossible to lay the questions out in any set order. Normally, if you have a problem at the beginning of the game, the question will be at the beginning of the list. Go down the list until you find the question pertaining to your problem. Then turn to the answer section and find the number that corresponds to the question. The answers are coded in such

HOW TO USE THIS BOOKLET

a way as to make it very simple to find the answer, all you need is a pen or pencil. Each word in the sentence will start and end with the letter "Q" and have a "Q" inserted between letters. All you have to do is mark out the "Q's" revealing the answer. For example: "QLqiggghqtq qtqhqq qllqmqp." would look like "XLxiXgXhXtX XtXhXeX XlXaXmXpX." after it was marked out, revealing "Light the lamp." That is all there is to decoding the answer. After you get used to the system you will probably be able to "read between the Q's" without having to mark them out. With the answers coded this way, you can freely use the book without seeing answers you don't want to see. One other point you should know is that the last answer to each question is the final solution. All the others are clues leading up to the final solution for that problem.

MAPS

The maps are shown with the rooms numbered. Right after the map pages you will find the pages with a list of room labels. These are coded the same way as the answers to the questions. The reason it is done this way is so that you may use the maps from the very beginning without giving away any information. You can fill in the room labels as you get to them or get them from the list. While exploring an adventure you may find that a room has more exits than is shown on the map. In order to confuse a player a little more (as if we don't get confused enough), the game may describe a room as having two exits, one east and one going up. What you have to figure out through trial and error is that the two exits are the same, an eastward passage that slopes upward. When making the maps, I used the one that made the drawing a little less confusing. Therefore, your maps may not look exactly the same but you will end up with the same rooms. One other thing: be sure to read HELPFUL TIP #4 again.

AND ASCEND BLIND BOW BREAK BRIDLE BUY CAST CHOP CLIMB COOK
 CROSS CUT DON DOUSE DOWN DRINK DROP EACH EAST EAT ECEELF
 EXIT FEATHER FEED FIND FLEECE FLY FREE GEM GEMS GET GIVE
 GO GRAPES HELP HIRE HIT HOLD HONE IGNITE IN INIT INITIALIZE
 INV INVENTORY JEWELRY JEWELS JUMP KILL KNEAD LEAVE LIGHT LOOK
 MAKE MOUNT MOVE NEED NO NORTH OCEAN OFFER OFTEN ON OPEN
 PAY PLUCK PLUG POKE POUR PUT READ REIN REINS RELEASE RESTORE
 RIDE ROAST SAVE SAY SEA SEVENSEA SHARPEN SHOVE SINK SIP
 SOUTH SPEAK SQUEEZE STAB START SUPPELTUEL SVENEESA SWIM TALK
 THE THROW TIE TO UNLOCK UP USE WANT WAX WEAR WEST WITH
 WORK YES

ACROSS ALBATROSS ALL BAG BAR BATS BAY BEACH BIRD BIRDS BOAT
 BOATS BONE BONES BOULDER BOTTLE BRIDLE BROOK BUBBLING BUILDING
 BUSHES CAGE CANYON CARVING CASTLE CAVE CHAIN CHEST CITY CLIFF
 CLIFFS COIN CONDOR CREW CROOK CYCLOPS DISC DISK DISKETTE DOOR
 DRAGON DRINK DUST DWARF EAR EARS ECEELF EVERYTHING EYE
 FEATHERS FENCE FIRE FJORD FLEECE FLINT FOOD FOREST GAME GEMS
 GIANT GOLD GRAPES GUARD HAMMER HAND HANDS HARNESS HARPES
 HARPES HEAD HERCULES HOLE HOME HORSE HOUSE HOUSES HURRICANE
 ISLAND JEWELRY JEWELS JUNGLE KING LAMB LAMBS LANTERN LEATHER
 MAGIC MALLET MAN MAP MAST ME MEN MINERVA MOAT MOUNTAIN
 MYSELF NEPTUNE NOISE NOTE OCEAN OFF ON OWNER PALACE PAPER
 PASSAGE PEGASUS PIT PLANKS PLUTO POCKET POCKETS POOL POTION
 POWDER PRISONER PUB REIN REINS ROBBER ROCK ROCKS ROOM ROPE
 RUSTLE SAILOR SAILORS SEA SELF SESAME SEVENSEA SHEEP SHIP
 SHIPS SHOP SHORE SIGN SIRENS SILVER SKELETON SKELETONS SKIN
 SKINS SOUND SPRING STONE STORE STOREKEEPER STORM STRAPS STREAMS
 SUPPELTUEL SVENEESA SWIMMING SWORD TAVERN THIEF THINGS THISTLE
 TRNS TOWN TREE TREES TRUNK TUNNEL TUNNELS ULYSSES UP VALLEY
 VLLAGE VINYARD VOICE WALL WALLS WATER WAX WHIRLPOOL WINDOW
 WINDOWS WINE WINGS WOOD WORDS

ULYSSES QUESTIONS AND PROBLEMS

AROUND THE TOWN

1. How do I get past the guard on the dock?
2. What good is the bottle?
3. What good are the men in the tavern?
4. What do I use for money?
5. Where can I find supplies?
6. Where do I get money to buy supplies?
7. What should I buy in the store?
8. The king isn't seeing anyone today.
9. How do I get past the castle guard?
10. The king beheaded me.
11. Is there anything important in the forest?
12. How do I get the chest open?
13. I can't get anywhere in the ship.

SAILING TO THE ISLAND OF STORMS

14. I can't get past the hurricane.
15. How do I get what I need from the guard?
16. How do I use the item from the guard?
17. Is the condor important?
18. The seagull took all my possessions.
19. How do I get onto the Island?

ON THE ISLAND OF STORMS/INSIDE THE CAVE

20. Is the water in the spring safe to drink?
21. What can I carry some water in?
22. What is in the pit?
23. Is the water in the stream safe?
24. What do I need to cross the fjord?
25. How do I get across the fjord?
26. How do I get the leather straps back?
27. How do I get past the dragon?
28. What do I need to get across the canyon?
29. How do I make what I need?
30. How do I use the item to get across?
31. How do I get past Pluto?
32. Where can I find what is needed to get past Pluto?
33. How can I get through the fire?

ULYSSES QUESTIONS AND PROBLEMS

- 34. How do I get out of the caves?
- 35. How do I get back to the ship?

SAILING TO COLOSSAL ISLAND

- 36. How do I get past Neptune?
- 37. Where do I find the potion?
- 38. How do I get past the Island of Sirens without crashing on the rocks?

COLOSSAL ISLAND

- 39. How do I get on the island?
- 40. How do I help the man in the cage?
- 41. The crew is hungry.
- 42. How can I get past Cyclops.
- 43. How can I kill Cyclops?
- 44. Where do I find more wine?
- 45. Cyclops wakes up with a hangover and is very unhappy.
- 46. What do I feed the crew?
- 47. I still can't figure out how to feed the crew.
- 48. I was robbed by a Dwarf!
- 49. I can't get past the skeletons.
- 50. How do I get the chest open?

END GAME

- 51. I'm stuck at the cliff.
- 52. I can't get past the thorns.
- 53. I can't free Pegasus.
- 54. I can't ride Pegasus.
- 55. I still can't ride Pegasus.
- 56. How do I get back to the town?
- 57. What do I do with the Golden Fleece?

ULYSSES ANSWERS

AROUND THE TOWN

1. A. Qlqfq qyqoquq qaqrdeq qjquqsqtq qstqaaqrqtqianqgg qthqdeq qggaqmdeq,q
qlqoqoqkq qaqrdoquqnqddq qsqoqmdeq qmqoqrdeq.
B. QTqhdeqrdeq qaqrdeq qaq qcqoquqpqldeq qoqfq qthqianqggqsq qyqoquq
qmquqsqtq qdqq qfqiqrqsqtq.
C. QSqoqlqvdeq qqqudeqsqtqiaoqnq q#q q9q qfqiqrqsqtq.
D. QSqoqlqvdeq qqqudeqsqtqiaoqnq q#q q3q qfqiqrqsqtq.
E. QTqrqyq qtqaqlqkqianqgg qthqq qhqiama.
F. QAqfqtqeqrq qyqoquq qhqaqvdeq qdqqnqdeq qthqdeq qaqbqoqvdeq,
qaqnqsqwdeqrq qhqihsq qqqudeqsqtqiaoqnq q"qyqeqsq"q.
2. A. QTqhdeq qbqoqtqtqldeq qhqaqsq qtwqq qpquqrqpqoqsdeqsq.
B. QLqoqoqkq qianqsqiqddeq qthqdeq qbqoqtqtqldeq.
C. QTqhdeqrdeq qiqsq qaq qnqoqtdeq qianqsqiqddeq qthqdeq qbqoqtqtqldeq.
D. QTqhdeq qeqmqqptqyq qbqoqtqtqldeq qmqaqyq qcqoqmdeq qianq qhqaqnqddqyq
qlqaqtqeqrq.
3. A. QTqhdeqyq qaqrdeq qlqoqoqkqianqgg qfqoqrq qwqoqrqkq.
B. QTqhdeqyq qmqiaggqhtq qmqaqkdeq qaq qgqoqoqddq qcqrdeqww.
C. QSqoqlqvdeq qqqudeqsqtqiaoqnq q#q q4q qfqiqrqsqtq.
D. QHqiqrdeq qcqrdeqww.
4. A. QLqoqoqkq qaqrdoquqnqddq qsqoqmdeq qmqoqrdeq.
B. QDqiqddq qyqoquq qvqiqsqiqtdq qthqdeq qcqaqsqtqldeq?
C. QSqoqlqvdeq qqqudeqsqtqiaoqnq q#q q9q qfqiqrqsqtq.
D. QTqaqlqkq qthqq qthqdeq qkqianqgg.q qDqoqnq'qtq qfqoqrqgqeqtdq qthqq
qbqoqww!
5. A. QLqoqoqkq qianq qthqdeq qstqoqrdeq.
6. A. QSqoqlqvdeq qqqudeqsqtqiaoqnq q#q q4q qfqiqrqsqtq.
7. A. QEqvdeqrqyqthqianqgg qeqxqcqeqpqtq qthqdeq qlqaqnqtqeqrqnnq.
8. A. QYqoquq qoqnqlqyq qgqeqtdq qoqnqdeq qtrqyq qthqq qgqeqtdq qpqaqsqtq qthqdeq
qcqaqsqtqldeq qgquqaqrqddq.
B. QTqhdeq qoqnqlqyq qwqaqyq qthqq qgqeqtdq qaqnqoqtqhdeqrq qcqhqaqnqcdeq
qiqsq qthqq qstqaaqrtdq qthqdeq qggaqmdeq qoqvdeqrq.
9. A. QYqoquq qoqnqlqyq qgqeqtdq qoqnqdeq qtrqyq.
B. QTqrqyq qtqaqlqkqianqgg qthqq qhqiama.
C. QAqnqsqwdeqrq qhqihsq qqqudeqsqtqiaoqnq.
D. QWqhdeqnq qhdeq qaqsqkqsq qiqfq qyqoquq qaqrdeq qUqlqyqsqsdeqsq,
qaqnqsqwdeqrq q"qyqeqsq"q.
10. A. QBdeq qpqoqlqiatdeq qthqq qthqdeq qkqianqgg.
B. QBqoqww.

ULYSSES ANSWERS

SAILING TO THE ISLAND OF STORMS

11. A. QYqeqsq.
12. A. QSqoqlqvqeq qqquqeqsqtqiqoqnq q#q q2q qfqiqrqsqtq.
B. QTqhqiqsq qwqiqlqlq qcqoqmdeq qiqnqtqoq qpqlqaqyq qlqaqtqeqrq.
13. A. QTqrqyq q"qcqaqsqtq qoqfqq"q.
14. A. QYqoquq qnqeqeqdq qsqoqmdeqtqhqiqnqgg qfqrqoqmq qtqhdeq qgquqaqrqddq
qwqhhoq qwqaqsq qoqnq qtqhdeq qdqqcckq.
B. QAq qmqaqpq qmqiaggqhtq qhqeqlqpq.
C. QTqhdeq qgquqaqrqddq qhqaqsq qaq qmqaqpq qagrqqquqnqddq qtqhdeq
qhquqrqrqi qcqaqnqeq.
15. A. QTqhdeq qkqiqnqgg qdqqeqsqnq'qtq qpqaqyq qhqiqsq qgquqaqrqddsq qvqeqrq
qwqeqlqlq.
B. QYqoquq qnqeqeqdq qaqnq qiqtqeqmq qfqqquqnqddq qiqnq qaqnq qaqlqlqeqyq.
C. QLqoqoqkq qiqnq qtqhdeq qaqlqlqeqyq qbqeqtqwqeqeqnq qtqhdeq qtqaqvqeqrq
qaqnqddq qtqhdeq qsqtqoqrqeq.
D. QYqoquq qmquqsqtq qhqaqvqeq qtqhdeq qcqoqiqnq.
E. QOqfqqeqrq qtqhdeq qcqoqiqnq qtqoq qtqhdeq qgquqaqrqddq.
16. A. QRqeqaqdq qtqhdeq qmqaqpq.
B. QUqsdeq qtqhdeq qdqiqrqeqcqtqiqoqnqsq qoqnq qtqhdeq qmqaqpq qtqoq qgqeq
qagrqqquqnqddq qtqhdeq qhquqrqrqi qcqaqnqeq.
C. QSqtqaqrqtq quqsqiqnqgg qtqhdeq qdqiqrqeqcqtqiqoqnqsq qwqhdeqnq qyqoquq
qgqeqtq qtqhdeq qsqtqoqrqmq qwqaqrqnqiqnqggq.
17. A. QIq qtqhqiqnqkq qtqhdeq qhquqrqrqi qcqaqnqeq qcqoqnqfquqsqeqdq qtqhdeq
qcqoqnqddqoqrq.
B. QTqhdeq qcqoqnqddqoqrq qiqsq qiqmqpqqoqrqtqaqnqtq.
C. QIqnq qoqrqddqeqrq qtqoq qkqeqeqpq qtqhdeq qcqoqnqddqoqrq qfqrqoqmq
qfqaqlqlqiqnqgg qoqvqeqrq qtqhdeq qsqiqdqq, qtqaqkqeq qcqoqnqddqoqrq
qaqsq qsqqoqnq qaqsq qiqtq qfqaqlqlqsq qoqnq qtqhdeq qdqqcckq.
18. A. QLqoqoqkq qagrqqquqnqddq.q QTqhdeqyq qcqaqnq qbqeq qfqqquqnqddq.
B. QTqhdeqyq qagrdeq qoqnq qtqhdeq qlqsqlqaqnqddq qoqfqq QSqtqoqrqmqsq.
C. QLqoqoqkq qiqnq qtqhdeq qiquqnqggqlqeq.
D. QTqhdeqyq qagrdeq qbqyq qtqhdeq qtrqeqeq qiqnq qtqhdeq qiquqnqggqlqeq.
19. A. QSqaqyq q"qgqoq qiqsqlqaqnqddq"q.

ON THE ISLAND OF STORMS/INSIDE THE CAVE

20. A. QYqeqsq.
21. A. QIqtq qwqaqsq qcqaqrqrqyqiqnqgg qaq qmdeqsqsqaqgqeq qbqeqfqqoqrqeq.
B. QUqsdeq qtqhdeq qeqmqpqtqyq qbqqqtqtqlqeq.

ULYSSES ANSWERS

22. A. QNqoqtqhqi qnqgq.q qIqtq qiqsq qaq qpqaqsqsqaqgqeqwqaqyq.
 B. QGqoq qdgoqwnq qthqeq qpqiqtq qtqoq qthqeq qrqeqsqtq qoqfq qthqeq qcqaqvqeq qcqoqmpqlqeqxq.
23. A. QNqoq.q qThqeq qstqrqeqaamq qiqsq qaq qtqrqaqpq.
24. A. QYqoquq qnqeqeqdq qoqnqeq qoqfq qthqeq qiqtqeqmqsq qfqrqoqm qthqeq qsttqoqrqeq.
 B. QUqsqeq qthqeq qlqeqaqtqhqeqrq qstqrqaqpqsq.
 C. QFqirqsqtq qyqoquq amquqsqtq qtqieq qthqeq qstqrqaqpqsq qtqoqgqeqthqeqrq.
 D. Q"QTqieq qstqrqaqpqsq"q q"qtqoq qstqrqaqpqsq"q.
25. A. QSqoqlqvqeq qqquqeqsqtqiqoqnq q#q q2q4q qfqiqrqsqtq.
 B. QAg amqaqkqeqshqiqfqtq qberqiddqgqeq qwqoquqlqda qhqeqlqpq.
 C. QTqhrqoqwa qstqrqaqpqsq qaqnqda qthqeqnq qcqrqoqsqsq qfqiqrqddq.
26. A. QTqhegyq qfqeqlqlq qiqnq qthqeq qfqiqrqddq.
 B. QTqhegyq qaqreq qlqoqsqtq qfqiqrqeqvqeqrq.
27. A. QDqrqaqgqoqnqsq qaqreq qvqeqrqyq qfqiqrqddq qoqfq qtqrqeqaqsquqrqeq.
 B. QYqoquq qnqeqeqdq qaqnq qiqtqeqm qfqrqoqm qthqeq qoqcqeqaqq.
 C. QIqfq qyqoquq qdqiqrq'qtq qfqiqrqddq qaq qtqrqeqaqsquqrqeq qwqhqiqlqeq qsqaqiqlqinqgq qoqnq qthqeq qoqcqeqaqq,q qyqoquq qdqiqrq'qtq qeqxqpqlqoqrqeq qeqnqoquqgqh qoqfq qthqeq qoqcqeqaqq.
 D. QYqoquq qnqeqeqdq qthqeq qiqtqeqm qdqrqoqpqeqdq qbqyq qthqeq qaglbqqtqrqoqsqsq.
 E. QGqivqeq qthqeq qdqrqaqgqoqnq qthqeq qgqeqmqsq.
28. A. QYqoquq amquqsqtq amqaqkqeq qsqoqm qeqthqi qnqgq quqsqeqfquqlq qoquqtq qoqfq qaq qcqoquqpqlqeq qoqfq qiqtqeqmqsq.
 B. QYqoquq qnqeqeqdq qthqeq qwqaqxq qfqrqoqm qthqeq qsttqoqrqeq.
 C. QTqheq qoqtqhqeqrq qiqtqeqm qfqlqeqwq qiqnq qfqrqoqm qthqeq qsttqoqrqeq.
 D. QYqoquq qnqeqeqdq qthqeq qfqeqaqtqhqeqrqsq qfqrqoqm qthqeq qcqoqnqddqoqrq.
 E. QYqoquq amquqsqtq qhqaqvqeq qaq qsqeqtq qoqfq qwqiqrqgqsq qtqoq qfqlqyq qaqcqrqoqsqsq.
29. A. QYqoquq amquqsqtq qhqaqvqeq qthqeq qwqaqxq qaqnqda qthqeq qfqeqaqtqhqeqrqsq.
 B. QFqirqsqtq qsqaqyq q"amqaqkqeq qwqiqrqgqsq"q.
 C. QTqheq qaqnqsqwqeqrq qthqeq qqquqeqsqtqiqoqnqsq.
 D. Q"QUqsqeq qfqeqaqtqhqeqrqsq"q q"qaqnqda qwqaqxq"q.
30. A. QWqiqrqgqsq qaqreq qnqeqeqdqeqdq qtqoq qfqlqyq qaqcqrqoqsqsq.
 B. QJquqsqtq qsqaqyq q"qfqlqyq"q.

ULYSSES ANSWERS

31. A. QYqoquq qnqeqeqdq qaqnq qiqteqmq qfqrqoqmq qtqhqeq qjquqnqgqlqeq.
 B. QAq qlqiqttqlqeq qmqaqgqiqcq qwqoquqlqdq qhqeqlqpq.
 C. QYqoquq qmquqsqtq qhqaqvqeq qtqhqeq qmqaqgqiqcqaaqlq qdquqsqtq.
 D. QTqhqrqoqmq qdquqsqtq.
32. A. QBqaqcqkq qiqnq qtqhqeq qjquqnqgqlqeq.
 B. Qlqtq qiqsq qhqiqdqdqeqnq qiqnq qaq qhqoqlqeq.
 C. QLqoqoqkq qiqnq qtqhqeq qtqrqeqeq.
33. A. QYqoquqrq qcqlqoqtqhqeqsq qbquqrnq qtqoqoq qeqaqsqiaqlqyq.
 B. QYqoquq qnqeqeqdq qsqoqmdeqtqhqiannqgq qfqrqoqmq qtqhqeq qsqttqoqrqeq.
 C. QTqoq agqeqtq qtqhqrqoquqgqhq qaq qfqiqrqeq, qiqta qhqeqlqpqsq qiafq
 qyqoquq qcqaqnq qwrqaaqpq qyqoquqrqsdeqlqfq qwqiaqtqhq qsqoqmdeqtqhqiannqgq
 qwqeqtq.
 D. QUqsqeq qtqhqeq qwqianqeq.
 E. QPqoquqrq qwqianqeq"q q"qoqnq qmdeq"q. QTqhqeannq agqoq qtqhqrqoquqgqhq
 qtqhqeq qfqiqrqeq.
34. A. QTqhqeqrqeq qiqsq qaq qwqaqyq qoquqtq qcqlqoqsqeq qtqoq qtqhqeq
 qfqiqrqeq.
 B. QLqoqoqkq qeqaqsqtq qoqfq qtqhqeq qfqiqrqeq.
 C. QGqoq qhqoqlqeq.
35. A. Qlqtq qcqaqnq qoqnqlqyq qbqeq qrqeqaaqcqhqeadd qfqrqoqmq qtqhqeq
 qbqeqaaqcqhq.
 B. QGqoq qsqhqiappq.

SAILING TO COLOSSAL ISLAND

36. A. QDqiqdq qyqoquq qeqxqpqlqoqrqeq qtqhqeq qfaoqrqeqsqtq qbqaqcqkq
 qbqeqsqiaqdqeq qtqhqeq qtqoqwqnq.
 B. QHqeqeqdq qtqhqeq qmdeqsqsqaaggqeq qyqoquq agqoqtq qianq qtqhqeq
 qfaoqrqeqsqtq.
37. A. Qlqtq qiqsq qfaoquqnqdd qianq qtqhqeq qcqaqvqeqsq qoqnq qtqhqeq
 qIqsqIqaqnqdd qoqfq qSqtqoqrqmqsq.
 B. QYqoquq qpqrqoqbqaqbqlqyq qfaoquqnqdd qiaqtq qbquqtq qdqiaddnq'qtq
 qkqnqoqmq qiaqtq.
 C. QDqiqdq qtqhqeq qwqaqtqeqrq qtqaqsqtqeq agqoqoqdd?
 D. QTqhqeq qsqprqianqgq qwqaqtqeqrq qiqsq qtqhqeq qpqoqsqtqiaoqnq.
 E. QYqoquq qmquqsqtq qhqaqvqeq qtqhqeq qbqoqtqtqlqeq qfquqlqlq qoqfq
 qsqprqianqgq qwqaqtqeqrq.q QTqhqeannq q"qpqoquqrq qwqaqtqeqrq"q qianqtqoq
 qtqhqeq qoqcqeqaannq.

ULYSSES ANSWERS

38. First method:

- A. QHqeqeqdq qtqhheq qwqiqnqdd'qsq qwqarqnqiqnqgg qfqrqoqmq qtqhheq qeqnqcqhqaqntqeqdq qwqagtqeqrqsq.
- B. QWqhheqng qagtq qtqhheq qpqlqacqeq qwqhheqrqeq qyqoquq qcqaqng qsqeqeq qtqhheq qiqsqlqaqndq qtqoq qtqhheq qnqoqrqtqhq,q qgqoq qeqaqsqtq qaqnqdd qtqhheqng qnqoqrqtqhq.

Second method:

- A. QYqoquq qmquqsqtq qkqeqeqpq qtqhheq qcqrqeqwq qfqrqoqmq qhheqarqiqnqgg qtqhheq qsqiqrdeqngsq.
- B. QYqoquq qmquqsqtq qpqlquqgg qtqhheqiqrq qeqaqrqsq.
- C. QHqoqlqddiqnqgg qtqhheq qwqaxq qwqiqqlq qsqoqfqtqeqng qiqtg.
- D. QTqiqeq qyqoquqrqsqeqqlfq qtqoq qtqhheq qmqaqsqtq.
- E. QDqoqng'qtq qpqlquqgg qyqoquqrq qoqwnq qeqaqrqsq.

COLOSSAL ISLAND

- 39. A. QGqoq qiqsqlqaqndq qwqiqqlq qgqeqtg qyqoquq qtqoq qtqhheq qbqeqaqcqhq.
- 40. A. QYqoquq qmquqsqtq qgqeqtg qrqiqdd qoqfq qtqhheq qbqeqaqsqtqiqeqsq.
- B. QTqhheqyq qcqaqng qnqoqtq qbqeq qkqiqqlqeqdq.
- C. QYqoquq qnqeqeqdq qaq qmqaqgqiqcqaqlq qwqoqrqdd.
- D. QLqoqoqkq qiqng qtqhheq qjquqngqqlqeq.
- E. QLqoqoqkq qoqng qtqhheq qtqrqeqeq.
- F. QSqvdeqndeqeqsqeqsq.
- G. QSqaqyq qsqeqvdeqngsqeqaqsq qaqnqdd qtqhheq qhqaqrqpqeqsq qwqiqqlq qbqeq qfqrqiaggqhtqeqndeqdq qoqfqfq.
- 41. A. QFqeqeqdq qtqhheqmq.
- B. QSqoqlqvdeq qqqudeqsqtqiqoqng q#q q4q2q qfqiqrqsqtq.
- 42. A. QGqeqtg qhqiama qdqrquqngkq.
- B. QGqiqvdeq qhqiama qsqoqmqeq qwqiqnqeq.
- C. QGqiqvdeq qhqiama qmnoqrqeq qwqiqnqeq.
- 43. A. QYqoquq qcqaqng'qtq.

ULYSSES ANSWERS

44. A. QLqeqtq qCqyqcqlqoqpqsq qhqeqlqpq qyqoquq.
 B. QGqiqvqeq qhqiqlq qsqoqmdeq qwqiqnqeq qaqnqdg qtqhqeqlq qaqnqsqwqeqrq
 qtqhqeql qqquqeqsqtqiqlqoqnq.
 C. QWqiqnqeq qiqsq qnqoqrqmqaqlqlqyq qmqaqdqeq qfqrqoqm qoqnqeq
 qtqhqiqlnqggq.
 D. QTqeqqlql qCqyqcqlqoqpqsq qyqoquq qmqaqkqeq qwqiqnqeq qwqiqtqhq
 qgqrqaqpqeqsq.
 E. QCqyqcqlqoqpqsq qwqiqqlql qbqrqiqlnqgg qyqoquq qsqoqmdeq qgqrqaqpqeqsq.q
 qWqhqeqlq qhqeql qdqoqeqs qmqaqkqeq qwqiqnqeq.
 F. QYqoquq qmquqsqtq qcqoqnqtqiqlnquqeq qtqoq qmqaqkqeq qwqiqnqeq quqnqtqiqlq
 qCqyqcqlqoqpqsq qpqaqsqsdeqsq qoquqtq.
45. A. QYqoquq qmquqsqtq qdqoq qsqoqmdeqtqhqiqlnqgg qbqeqfqrqeq qhqeql
 qwqaqkqeqsq quqpq.
 B. QTqaqkqeq qaqqdvqaqnqtqaqggqeq qoqfq qtqhqeql qtqiqlmdeq qyqoquq qhqaqvqeq
 qwqhqiqlqeq qCqyqcqlqoqpqsq qiqsq qoquqtq qgqaqtqhqeqlrqiqnqgg
 qgqrqaqpqeqsq.
 C. QYqoquq qmquqsqtq qgqeqtq qtqhqeql qtrqeqeq qtrquqnqkq qaqnqdg quqsdeql
 qiqtq.
 D. QSqhqaqrqpqeqnq qtqhqeql qtrqeqeq qtrquqnqkq.
 E. QWqhqeqlnq qCqyqcqlqoqpqsq qpqaqsqsdeqsq qoquqt
46. A. QSqoqlqvqeq qqquqeqsqtqiqlqoqnqsq q#q q4q2q qtqhqrqoquqgghq q4q5q
 qfqiqrqsqtq.
 B. QFqeqeqdg qtqhqeqlnq qlqaqmqbq.
47. A. QVqeqrqyq qfqeqwq qpqeqoqpqlqeq qhqaqvqeq qaq qtqaqsqtqeq qfqrq qrraqwq
 qlqaqmqbq.
 B. Qlqnq qoqrqdgqeqrq qtqoq qcqoqoqkq qlqaqmqbq,q qyqoquq qmquqsqtq qhqaqvqeq
 qaq qfqiqrqeq qfqiqrqsqtq.
 C. Q"QSqtqaqrqtq qfqiqrqeq"q qaqnqdg qtqhqeqlnq q"qkqiqlql qsqhqeqlqeqp"q.
 D. Q"QCqoqoqkq qsqhqeqlqeqp"q qaqnqdg qtqhqeqlnq q"qfqeqeqdg qcqrqeqw"q.
48. A. QTqhqeql qdqwqaqrqfq qwqiqqlql qpqrqoqbqaqbqlqyq qgqeqtq qtqiqrqeqdg qoqfq
 qcqaqrqrqyqiqlnqgg qaqqlql qtqhqaqtq qjquqnqkq qaqnqdg qdqrqoqpq
 qeqvqeqrqyqtqhqiqlnqgg qsqoqmdeqwqhqeqlrqeq.
 B. QYqoquqrq qpqaqsqsdeqsqsqiqoqnqsq qcqaqnq qbqeq qfqrquqnqdg qiqnq qtqhqeql
 qjquqnqggqlqeq.
 C. QLqoqoqkq qiqnq qtqhqeql qjquqnqggqlqeq qnqoqrqtqhq qoqfq qtqhqeql
 qsqmqaqlql qbqeqaqcqhq.

ULYSSES ANSWERS

END GAME

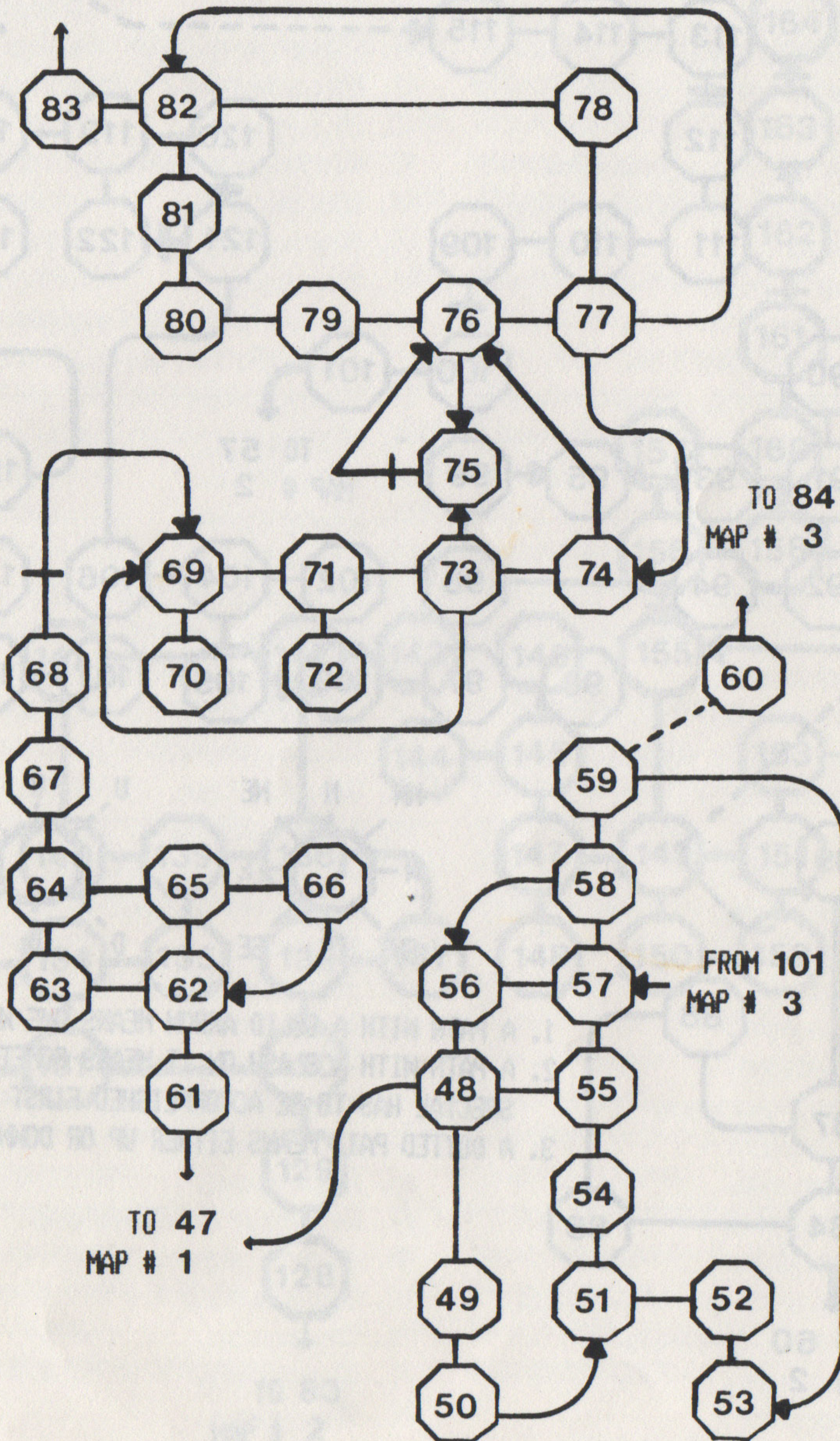
19. A. QYqoquq qnqeqeqdq qaq qlqitqtqlqeq qmqaqgqicqaaqlq qhqeqlqpq.
B. QYqoquq qhqaqvqeq qpqrqoqbqaqbqlqyq qbqeqeqnq qcqaqrqrqyqiqnqgg qiqta
qwiqtqhq qyqoquq qaqlqmqaqsqtq qfqrqoqm qthqeq qbqeqgqiqnqiqnqgg
qoqfq qthqeq qgqaqmdeq.
C. QRqeqmdeqmbqeqrq qthqeq qcqhqeqsqtq?
D. QUqsqeq qwqhqaqtq qiqsq qfqaquqnqda qiqnq qthqeq qcqhqeqsqtq qtqoq
qkqilqlq qthqeq qsqkqeqlqeqtqoqnqsq.
20. A. QYqoquq qmquqsqtq qhqaqvqeq qaq qmqaqgqicqaaqlq qwqoqrqda.
B. QIqfq qyqoquq qhqaqvqeq qbqeqeqnq qtqaqkqiqnqgg qnqoqtqeqsq,q qyqoquq
qhaqvqeq qthqeq qwqoqrqda.
C. QTqhqeq qwqoqrqda qfqlqoqaqtqeqda quqpq qiqnq qaq qbqoqtqtqlqeq.
D. QRqeqaada qthqeq qnqoqtqeq qtqhqaqtq qwqaqsq qiqnq qthqeq
qbqoqtqtqlqeq.
E. QEqcqeqqlqfq qwqilqlq qoqpqeqnq qthqeq qcqhqeqsqtq.
21. A. QYqoquq qmquqsqtq quqsqeq qaqnqoqtqhqeqrq qmqaqgqicqaaqlq qwqoqrqda.
B. QTqhqeq qcqrqeqwq qwqaqsq qwqitqhq qyqoquq,q qbquqtq qoqnqlqyq qyqoquq
qhqeaaqrda qthqeq qwqoqrqdaqsq.
C. QYqoquq qmquqsqtq qhqaqvqeq quqsqeqda qthqeq qsdeqcqoqnqda qmdeqtqhhoqda
qfqaqrq qgdeqtqtqiqnqgg qpqaqsqtq qthqeq qlqsqilaqnqda qoqfq
qSqiqrdeqnqsq.
D. QTqhqeq qmqaqgqicqaaqlq qwqoqrqda qwqaqsq qcqoqnqtqaqiqnqeqda qiqnq
qthqeq qSqoqnqgg qoqfq qthqeq qSqiqrdeqnqsq.
E. QWqhqiqlqeq qaqtq qthqeq qcqlqiafqfqsq,q qsqaqyq qsquqpqpqeqlqtquqeqlq.
22. A. QYqoquq qcqaqnqnqoqtq qgdeqtq qpqaqsqtq qthqeq qtqhhoqrqnqsq.
B. QYqoquq qmquqsqtq qfqiqnqda qaq qwqaqyq qtqoq qgqoq qoqvqeqrq qthqeq
qtqhhoqrqnqsq.
23. A. QYqoquq qmquqsqtq qhqaqvqeq qhqeqlqpqeqda qaq qpqeqrqsqoqnq qiqnq
qnqeqeqda.
B. QUqsqeq qthqeq qrqeqwqaqrqda qfqaqrq qdqaqiqnqgg qaq qgqoqoqda
qdqeqeqda.
C. QSqaqlqvqeq qquqeqsqtqiqoqnq q#q q4q0q qfqiqrqsqtq.
D. QUqsqeq qthqeq qeqnqcqhqaqnqtqeqda qmqaqlqlqeqtq qtqoq qbqrqeqaqlq
qthqeq qcqhqaqiqnq.

ULYSSES ANSWERS

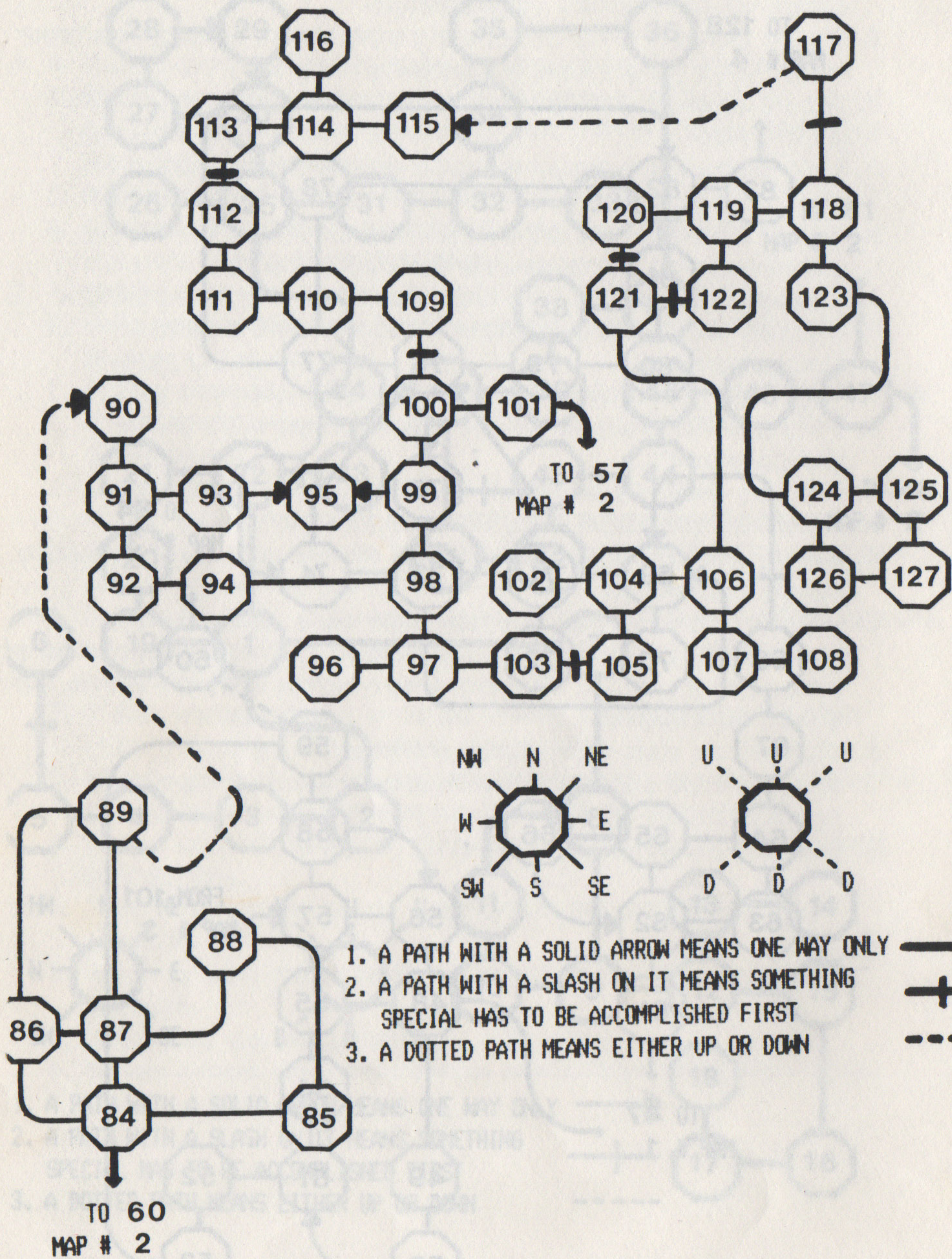
54. A. QYqoquq qnqeqeqdq qaq qcqoquqpqlqeq qoqfq qiqtqeqmqsq qbqeqfqoqrqeq qyqoquq qcqaqng qrqiqdqeq qaq qhqoqrqsqeq.
- B. QYqoquq qnqeqeqdq qaqng qiqtqeqmq qfqrqoqmq qtqhqeq qjquqnqggqlqeq qoqng qtqhqeq qIqsqIqaqngdq qoqfq qSqtqoqrqmqsq.
- C. QYqoquq qmquqsqtq qhqaqvqeq qtqhqeq qbqrqiqdqIqeq qfqrqoqmq qtqhqeq qjquqnqggqlqeq.
- D. QSqeqcqoqngdqIqyq,q qyqoquq qmquqsqtq qhqaqvqeq qsqoqlqvqeqdq qqquqeqsqtqIqoqng q#q q2q8q.
- E. QDqiqdq qyqoquq qsqeqeq qaqngyq qsquqsqpqi qcqIqoquqsq qrqoqcqKqsq qwqhqeqng qyqoquq qcqrqoqsqsqeqdq qtqhqeq qcqaqngyqoqng?
- F. QSqoqmqeq qrqeqiqngsq qcqaqng qbqeq qfqoquqngdq quqngdqeqrq qtqhqeq qrqoqcqKq qoqng qtqhqeq qoqtqhqeqrq qsqIqddqeq qoqfq qtqhqeq qcqaqngyqoqng.
55. A. QSqoqlqvqeq qqquqeqsqtqIqoqng q#q q5q3q qfqiqrqsqtq.
- B. Q"QBqrqiqdqIqeq qPqeqggqqsquqsq"q qaqngdq qtqhqeqng q"qrqeqiqng qPqeqggqqsquqsq"q.
- C. QRqiqdqeq qPqeqggqqsquqsq qtqoq qgqeqtq qtqhqeq qfqlqeqeqcqeq.
56. A. QSqoqlqvqeq qqquqeqsqtqIqoqng q#q q5q5q qfqiqrqsqtq.
- B. QUqsqeq qtqhqeq qsqaqmqeq qmqeqtqhqoqdg qyqoquq quqsqeqdq qtqoq qgqeqtq qtqhqeq qfqlqeqeqcqeq.
- C. QAqfqtqeqrq qrqiqdqiqnggg qPqeqggqqsquqsq qtqoq qgqeqtq qtqhqeq qfqlqeqeqcqeq,q qrqiqdqeq qPqeqggqqsquqsq qaqqgaqiqng qtqoq qrqeqtquqrng qtqoq qtqoqwng. 57. A. QRqeqmqeqmqbqeqrq qwqhqoq qsqeqngtq qyqoquq qoqng qtqhqeq qmqiqsqsqIqoqng.q
- B. QRqeqtquqrng qiqtq qtqoq qtqhqeq qKqiqnggg.
- C. QTqaqlqKq qtqoq qtqhqeq qgquqagrddq qaqngdq qaqnqsqwqeqrq qhqiqsq qqquqeqsqtqIqoqng q"qyqeqsq"q.
- D. QGqiqqvqeq qtqhqeq qfqlqeqeqcqeq qtqoq qtqhqeq qKqiqnggg.

ULYSSES MAP #2

TO 128
MAP # 4

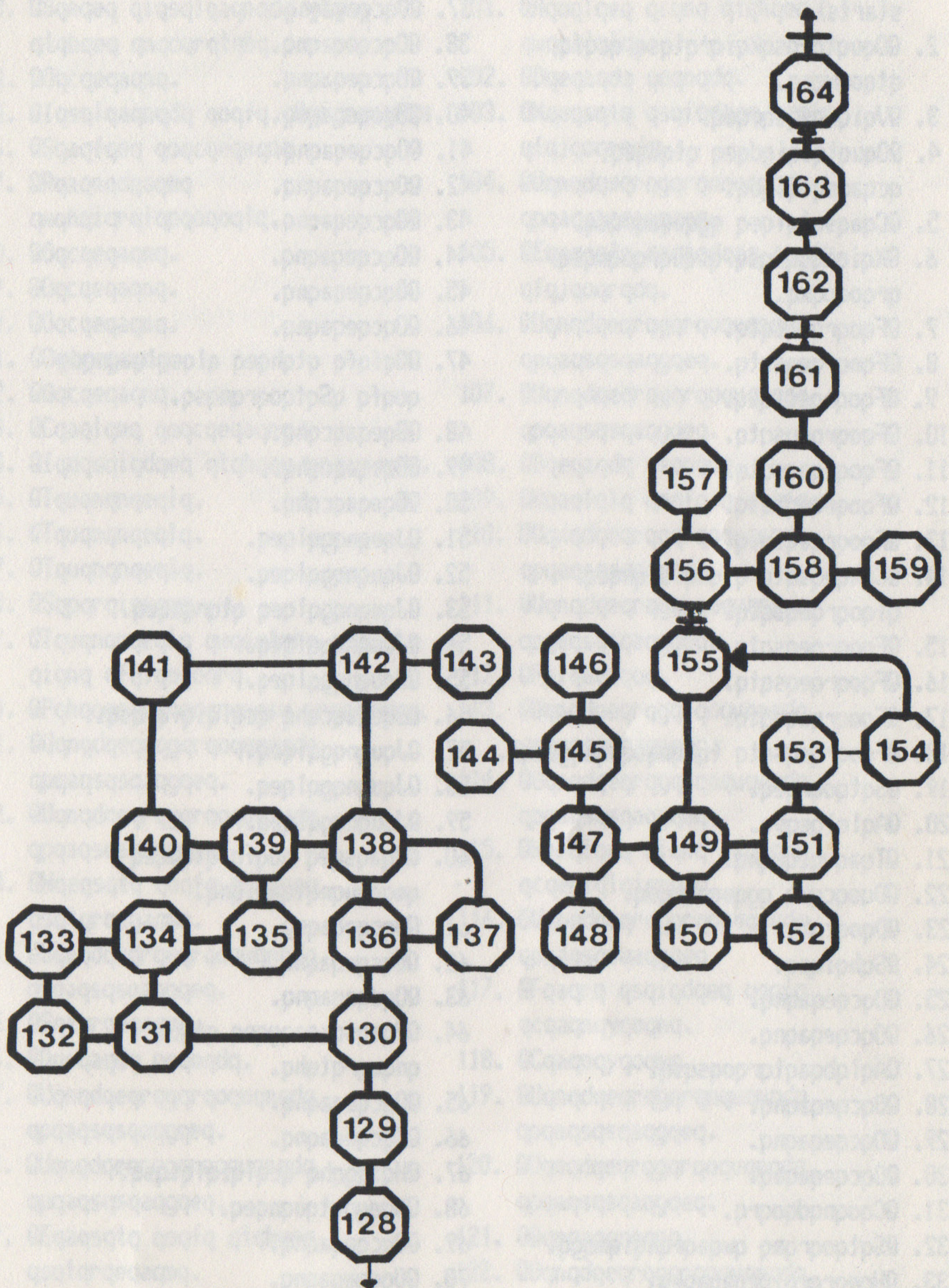


ULYSSES MAP #3



ULYSSES MAP #4

TO 4
MAP # 1



TO 83
MAP # 2

ULYSSES MAP NAMES

1. Town (This is where the game starts).
2. QOquqtq-qsqkqqrqtqsq qoqfq qtqoqwqnq.
3. QVqiqnqyqaqrqdg.
4. QOquqtqsqiqdqe qthhqe qcqasqtqlqe.
5. QCqaqsqtqlqe qgquqaqrqdg.
6. QKqiqnqgg'qs qthhqrqoqnqe qrqoqomq.
7. QFqoqrqeqsqtq.
8. QFqoqrqeqsqtq.
9. QFqoqrqeqsqtq.
10. QFqoqrqeqsqtq.
11. QFqoqrqeqsqtq.
12. QFqoqrqeqsqtq.
13. QFqoqrqeqsqtq.
14. QCqhqeqsqtq qiqn qthhqe qfqoqrqeqsqtq.
15. QFqoqrqeqsqtq.
16. QFqoqrqeqsqtq.
17. QFqoqrqeqsqtq.
18. QFqoqrqeqsqtq (qmdeqsqsqaaggde).
19. QSqtqoqrqe.
20. QAqlqlqeqyq.
21. QTqaqvqeqrqnq.
22. QDqoqcqk qgquqaqrqdg.
23. QDqoqcqkq.
24. QSqhqi qpq.
25. QOqcqeqaqnq.
26. QOqcqeqaqnq.
27. QAqlqbqaqtqrqoqsqsq.
28. QOqcqeqaqnq.
29. QOqcqeqaqnq.
30. QOqcqeqaqnq.
31. QCqoqnqdgqoqrq.
32. QSqtqoqrqm qwqaqrqnqiqnqgg.
33. QHquqrqrqicqaqnqe.
34. QOqcqeqaqnq.
35. QOqcqeqaqnq.
36. QOqcqeqaqnq.
37. QOqcqeqaqnq.
38. QOqcqeqaqnq.
39. QOqcqeqaqnq.
40. QOqcqeqaqnq.
41. QOqcqeqaqnq.
42. QOqcqeqaqnq.
43. QOqcqeqaqnq.
44. QOqcqeqaqnq.
45. QOqcqeqaqnq.
46. QOqcqeqaqnq.
47. QOqfqfq qthhqe qlqslqqaqnqdg qoqfq qSqtqoqrqmqsq.
48. QBqeqaqcqhq.
49. QBqeqaqcqhq.
50. QBqeqaqcqhq.
51. QJquqnqggqlqe.
52. QJquqnqggqlqe.
53. QJquqnqggqlqe qtrqe.
54. QJquqnqggqlqe.
55. QJquqnqggqlqe.
56. QBqeqaqcqh qclqifqfqsq.
57. QJquqnqggqlqe.
58. QJquqnqggqlqe.
59. QJquqnqggqlqe.
60. QBqaqsqe qoqfq qthhqe qmgoquqnqtqaqinq.
61. QOqcqeqaqnq.
62. QOqcqeqaqnq.
63. QOqcqeqaqnq.
64. QPqaqsqsqaaggde qtqo qnqoqrqtqh.
65. QOqcqeqaqnq.
66. QOqcqeqaqnq.
67. QHqiaggqh qclqifqfqsq.
68. QNqeqpqtquqnqe.
69. QOqcqeqaqnq.
70. QOqcqeqaqnq.
71. QOqcqeqaqnq.
72. QOqcqeqaqnq.

ULYSSES MAP NAMES

73. QSqepeq qiqsqliqaqnqdd q tqoq
qtqhpeq qnqoqrqtqhq.
74. QOqcqeqaqnq.
75. QIqsqliqaqnqdd qoqfq qSqiqrqeqnqs.
76. QSqaqfpeq qoqcqeqaqnq.
77. QRqaqnqddqoqm
qwhqiqrqqlqpqoqoqlq.
78. QOqcqeqaqnq.
79. QOqcqeqaqnq.
80. QOqcqeqaqnq.
81. QOqcqeqaqnq.
82. QOqcqeqaqnq.
83. QCqaqlqm qoqcqeqaqnq.
84. QIqnqsqi qdpeq q t q h p e q q c q a q v p e q .
85. QTquqnqnqeqqlq.
86. QTquqnqnqeqqlq.
87. QTquqnqnqeqqlq.
88. QSqpqrqi qnqgq.
89. QTquqnqnqeqqlq qwq i q t q h q a p q i q t q
q i q n q q f q l q o q o q r q .
90. QPqh q o q s q p q h q o q r q u q s q q r q o q o q m q .
91. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
92. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
93. QWqeqsqtq qoqfq q t q h p e q
q s q t q r q e q a q m q .
94. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
95. QSqtqr qeqaqm q .
96. QDqeqaqdd qeqnqdd.
97. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
98. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
99. QEqaqsqtq qoqfq q t q h p e q
q s q t q r q e q a q m q .
100. QWqaqlqlq qoqfq q f q i q r q e q .
101. QHqoqlqeq q i q n q q t q h p e q
q w q a q l q l q .
102. QDqeqaqdd qeqnqdd.
103. QWqeqsqtq q s q i q d p e q q o q f q
q f q j q o q r q d q .
104. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
105. QEqaqsqtq q s q i q d p e q q o q f q
q f q j q o q r q d q .
106. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
107. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
108. QDqeqaqdd qeqnqdd.
109. QWqaqlqlq qoqfq q f q i q r q e q .
110. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
111. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
112. QPqlquqtqoq.
113. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
114. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
115. QHqoqlqeq q i q n q q t q h p e q
q c q e q i q l q i q n q g q .
116. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
117. QFqaqrq q s q i q d p e q q o q f q
q c q a q n q y q o q n q .
118. QCqaqnqyqoqnq.
119. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
120. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.
121. QDqrqaqgqoqnq.
122. QUqnqddqeqr qgqr qoquqnqdd
qpqaqsqsqaqgqeq.

ULYSSES MAP NAMES

123. QUqnqdqeqr qgqr qoquqnqdq
qpqaqsqsqaqgqeq.
124. QUqnqdqeqr qgqr qoquqnqdq
qpqaqsqsqaqgqeq.
125. QUqnqdqeqr qgqr qoquqnqdq
qpqaqsqsqaqgqeq.
126. QUqnqdqeqr qgqr qoquqnqdq
qpqaqsqsqaqgqeq.
127. QUqnqdqeqr qgqr qoquqnqdq
qpqaqsqsqaqgqeq.
128. QIqsqIqaqnqdq qtqoq qtqhqeq
qnqoqrqtqhq.
129. QOqfqfq qCqoqlqoqsqsqaqlq
qIqsqIqaqnqdq.
130. QSqmqaqlqlq qbqeqaqcqhq.
131. QIqsqIqaqnqdq qbqeqaqcqhq.
132. QEqdqgqeq qoqfq qbqeqaqcqhq.
133. QJquqnqgqlqeq qtqrqeqeq.
134. QDqeqnqsqeq qjquqnqgqlqeq.
135. QDqeqnqsqeq qjquqnqgqlqeq.
136. QDqeqnqsqeq qjquqnqgqlqeq.
137. QDqeqnqsqeq qjquqnqgqlqeq.
138. QDqeqnqsqeq qjquqnqgqlqeq.
139. QDqeqnqsqeq qjquqnqgqlqeq.
140. QCqlqeqaqrqiqnqgg qtqoq qtqhqeq
qnqoqrqtqhq.
141. QRquqiqnqsq.
142. QCqlqeqaqrqiqnqgg qtqoq qtqhqeq
qwqeqsqtq.
143. QDqeqnqsqeq qjquqnqgqlqeq.
144. QCqaqvqeq qtqoq qtqhqeq
qeqaqsqtq.
145. QCqaqvqeq qfqrqoqnqtq.
146. QCqyqcqlqoqpqsq.
147. QDqeqnqsqeq qjquqnqgqlqeq.
148. QDqeqnqsqeq qjquqnqgqlqeq.
149. QDqeqnqsqeq qjquqnqgqlqeq.
150. QDqeqnqsqeq qjquqnqgqlqeq.
151. QDqeqnqsqeq qjquqnqgqlqeq.
152. QDqwqaqrqfq.
153. QDqeqnqsqeq qjquqnqgqlqeq.

154. QCqlqiqfqfqsq qtqoq qtqhqeq
qnqoqrqtqhq.
155. QSqkqeqIqeqtqoqnqsq.
156. QLqaqrqgqeq qcqlqeqaqrqiqnqgg.
157. QDqeqnqsqeq qjquqnqgqlqeq.
158. QDqeqnqsqeq qjquqnqgqlqeq.
159. QDqeqnqsqeq qjquqnqgqlqeq.
160. QCqlqiqfqfqsq qtqoq qtqhqeq
qnqoqrqtqhq.
161. QCqlqiqfqfqsq.
162. QCqiqfqfq qwqiqqtqhq
qoqpqeqnqiqnqgg.
163. QVqaqlqlqeqyq qwqiqqtqhq
qPqeqggaqsquqsq.
164. QTqrqeqeq qwqiqqtqhq qtqhqeq
qFqlqeqeqcqe.

